

CoplayDev/unity-mcp

unity-mcp

“Unity MCP acts as a bridge between AI assistants and your Unity Editor. Give your LLM tools to manage assets, control scenes, edit scripts, and automate tasks within Unity.

Install

In Unity: **Window → Package Manager → + → Add package from git URL**, paste:
<https://github.com/CoplayDev/unity-mcp.git?path=/MCPForUnity>

Revision #1

Created 2026-06-03 14:28:20 UTC by ThanhDV

Updated 2026-06-03 14:30:05 UTC by ThanhDV